

C <http://arxiv.org/abs/0908.2519>

C Krzysztof Malarz <malarz@agh.edu.pl>, Sat, 13 Mar 2010, 15:49:17 CET

program zaller

implicit none

integer i,j,k,it,n,ibm,nnn,kk,ihist,irun,

+ NMAX,TMAX,NRUN,NHIST,**SIZE**

real x,y,r1,r2,a,rr,ppp,xm,ym,nomin,denom,ran0

logical CON

parameter(CON=.true.,NMAX=1e3,TMAX=1e2,NRUN=1000,NHIST=50,

+ a=0.1,ppp=10.0/(1.0*NMAX),**SIZE**=NMAX*(TMAX+1))

dimension x(NMAX,**SIZE**),y(NMAX,**SIZE**),n(NMAX),xm(NMAX),ym(NMAX),

+ nomin(NMAX),denom(NMAX),ihist(NHIST)

data ibm,ihist/1,NHIST*0/

if(CON) **then**

print *,'# with iteration among agents, p=' , ppp

else

print *,'# without interaction among agents'

endif

print *,'# NMAX TMAX NRUN mu'

print *,'#',NMAX,TMAX,NRUN,a

print *,'# p N(p)'

print *,'#####'

do 999 irun=1,NRUN

do i=1,NMAX

 nomin(i)=0.0

 denom(i)=0.0

enddo

C *initial message*

do 001 i=1,NMAX

 x(i,1)=2.0*ran0(ibm)-1.0

 y(i,1)=2.0*ran0(ibm)-1.0

 n(i)=1

c **print** *,x(i,1),y(i,1)

001 **enddo**

C *it = message ID, i = agent Id, n(i) = current number of accepted messages by i*

C - 002 - *time evolution, gathering new messages*

do 002 it=2,TMAX

 r1=2.0*ran0(ibm)-1.0

 r2=2.0*ran0(ibm)-1.0

do 003 i=1,NMAX

 nnn=n(i)

do 004 j=1,nnn

 rr=((r1-x(i,j))**2)+((r2-y(i,j))**2)

if(rr.le.a*a) **then**

 n(i)=n(i)+1

 x(i,n(i))=r1

 y(i,n(i))=r2

goto 005

endif

004 **enddo**

005 **continue**

003 **enddo**

C *for model with interaction among agents*

if(CON) **then**

C *evaluate 'average message' for each agent*

do i=1,NMAX

```

        xm(i)=0.0
        ym(i)=0.0
        do j=1,n(i)
            xm(i)=xm(i)+x(i,j)/(1.0*n(i))
            ym(i)=ym(i)+y(i,j)/(1.0*n(i))
        enddo
    enddo

c 'i' sends his average message to 'j' with probability ppp
    do 303 i=1,NMAX
        if(ran0(ibm).le.ppp) then
            do 304 j=1,NMAX
                if(.not.(i.eq.j)) then
                    nnn=n(j)
                    do 305 k=1,nnn
                        rr=((xm(i)-x(j,k))**2)+((ym(i)-y(j,k))**2)
                        if(rr.le.a*a) then
                            n(j)=n(j)+1
                            x(j,n(j))=xm(i)
                            y(j,n(j))=ym(i)
                            goto 306
                        endif
                    enddo
                endif
            enddo
            continue
        enddo
    enddo

002 enddo

C prepare a histogram
    do i=1,NMAX
        do j=1,n(i)
            if(x(i,j).gt.0.0) nomin(i)=nomin(i)+x(i,j)
            denom(i)=denom(i)+abs(x(i,j))
        enddo
    enddo

    do i=1,NMAX
        j=1+(NHIST-1)*nomin(i)/denom(i)
        ihist(j)=ihist(j)+1
    enddo

999 enddo

    do i=1,NHIST
        print *,(1.0*i)/(1.0*NHIST),ihist(i)
    enddo

end

```

```

/*
=====
Name       : RAS_Model_2d_net.c
Version    : 1.0
Copyright  : Piotr Gronek, 2009
Description : 2-dimensional simulation of opinion dynamics network
              with proposals treated as messages - corrected 24.06.2009
              Linux edition
=====
*/

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <limits.h>
#include <time.h>
#include <errno.h>
#include <string.h>

int ibm=0;
// use this first function to seed the random number generator,
// call this before any of the other functions
void initrand(int seed)
{
    ibm = seed;
}

// generates a pseudo-random double between -0.999 and 0.999...
double randd()
{
    ibm=ibm*16807;
    return 2.0 * fabs(1.0*ibm/2147483647) - 1.0;
}

void addmessage( struct buddy_body *somebody, double mx, double my )
{
    int k;
    struct msgchain {
        double mx;
        double my;
        struct msgchain *nxtchain;
    };
    struct msgchain *chain, *newchain;
    struct buddy_body {
        struct msgchain *mchain;
        int mchnbr;
        double mxsumplus;
        double mysumplus;
        double mxsummod;
        double mysummod;
        double sumx;
        double sumy;
        long count;
    };

    if ((*somebody).mchnbr == 0) { // initially empty chain - add element
        newchain = (struct msgchain *) malloc(sizeof(struct msgchain));
        if( !newchain ) { printf("2 malloc error no. %d\n", errno); exit(2); }
        (*newchain).mx = mx;
        (*newchain).my = my;
        (*newchain).nxtchain = NULL;
        (*somebody).mchain = newchain;
        newchain = NULL;
    }
    else // otherwise add element at the end of chain
    {

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        // skip to the last chain element
        chain = (*somebody).mchain;
        for(k = 1; k < (*somebody).mchnbr; k++ )
        {
            chain = (*chain).nxtchain;
        }
        // add new chain element
        newchain = (struct msgchain *) malloc(sizeof(struct msgchain));
        if( !newchain ) { printf("2 malloc error no. %d\n", errno); exit(2); }
        (*newchain).mx = mx;
        (*newchain).my = my;
        (*newchain).nxtchain = NULL;
        (*chain).nxtchain = newchain;
        newchain = NULL;
    }
    (*somebody).mchnbr++; // update chain length
}

// main stuff... :)
int main(int argc, char **argv) {
    int BUDDIES = 2;
    int MESSAGES = 2;
    int INIT_MSGS = 1;
    double LAMBDA = 1.0;
    double RMAX = 4.0;
    int INIT_TYPE = 0;
    int SEED = 0;
    int i, j, k, lmax, l;
    short **edge, *moved;
    int *npacc;
    double x, y, mx, my, kx, ky, px, py, distx[10], disty[10], distxsum, distysum;

    struct msgchain {
        double mx;
        double my;
        struct msgchain *nxtchain;
    };
    struct msgchain *chain, *newchain;
    struct buddy_body {
        struct msgchain *mchain;
        int mchnbr;
        double mxsumplus;
        double mysumplus;
        double mxsummod;
        double mysummod;
        double sumx;
        double sumy;
        long count;
    } *buddy;

    puts("!!!Hello World!!!"); /* prints !!!Hello World!!! */

    if (argc > 1)
    {
        for (i = 1; i < argc; i += 2 )
        {
            if ( ! strcmp(argv[i], "-B") ) BUDDIES = atoi(argv[i+1]);
            if ( ! strcmp(argv[i], "-M") ) MESSAGES = atoi(argv[i+1]);
            if ( ! strcmp(argv[i], "-I") ) INIT_MSGS = atoi(argv[i+1]);
            if ( ! strcmp(argv[i], "-L") ) LAMBDA = (double) atof(argv[i+1]);
            if ( ! strcmp(argv[i], "-R") ) RMAX = (double) atof(argv[i+1]);
        }
    }
}

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    if ( ! strcmp(argv[i], "-T") ) INIT_TYPE = atoi(argv[i+1
]);
    if ( ! strcmp(argv[i], "-S") ) SEED = atoi(argv[i+1]);
    }

    printf("BUDDIES %d\n", BUDDIES);           // number of agents
    printf("MESSAGES %d\n", MESSAGES);        // number of messages
    printf("INIT_MSGS %d\n", INIT_MSGS);      // number of initializing messag
es, if any
    printf("LAMBDA %lf\n", LAMBDA);           // mean agent network degree (ag
ent interaction)
    printf("RMAX %lf\n", RMAX);               // message acceptance / agent in
teraction radius (a.k.a. mu)
    printf("INIT_TYPE %d\n", INIT_TYPE);      // initial agent distribution mo
de
    printf("SEED %d\n", SEED);                // initialization for pseudorand
om generator

    initrand(SEED);

    buddy = (struct buddy_body *) malloc(sizeof(struct buddy_body) * BUDDIES
);
    if( !buddy ) { printf("1 malloc error no. %d\n", errno); exit(1); }

    chain = (struct msgchain *) malloc(sizeof(struct msgchain));
    if( !chain ) { printf("2 malloc error no. %d\n", errno); exit(2); }
    (*chain).mx = 0.0;
    (*chain).my = 0.0;
    (*chain).nxtchain = NULL;
    free(chain);
    for (i = 0; i < BUDDIES; i++)
    {
        buddy[i].mchain = NULL;
        buddy[i].mchnbr = 0;
        buddy[i].mxsumplus = 0.0;
        buddy[i].mysumplus = 0.0;
        buddy[i].mxsummod = 0.0;
        buddy[i].mysummod = 0.0;
        buddy[i].sumx = 0.0;
        buddy[i].sumy = 0.0;
        buddy[i].count = 0;
    }

    edge = (short **) malloc(sizeof(short *) * BUDDIES);
    if( !edge ) { printf("3 malloc error no. %d\n", errno); exit(3); }
    for (i = 0; i < BUDDIES; i++)
    {
        edge[i] = (short *) malloc(sizeof(short) * BUDDIES);
        if( !edge[i] ) { printf("4 malloc error no. %d\n", errno); exit(4); }
    }

    // generating network between buddies a.k.a. agents
    for (i = 0; i < BUDDIES; i++)
    {
        for (j = 0; j < BUDDIES; j++)
        {
            edge[i][j] = 0;
            if ( i > j ) // lower triangle
            {
                if ( ( ( randd() + 1.0 ) * 0.5 ) <= ( LAMBDA / (
double) BUDDIES ) )
                    { edge[i][j] = edge[j][i] = 1; } // not
overwritten by lower triangle
            }
        }
    }

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```

    }

    moved = (short *) malloc(sizeof(short) * BUDDIES);
    if( !moved ) { printf("5 malloc error no. %d\n", errno); exit(5); }

    npacc = (int *) malloc(sizeof(int) * BUDDIES);
    if( !npacc ) { printf("6 malloc error no. %d\n", errno); exit(6); }

    for (i = 0; i < BUDDIES; i++)
    {
        moved[i] = npacc[i] = 0;
    }

    distxsum = 0.0;
    distysum = 0.0;
    for (i = 0; i < 10; i++)
    {
        distx[i] = disty[i] = 0.0;
    }

    **** the stuff .... ***/

    // initial set of random messages for each buddy separately
    for (i = 0; i < BUDDIES; i++) // loop over buddies a.k.a agents
    {
        for (j = 0; j < INIT_MSGS; j++)
        {
            // new message mx,my arrives
            mx = randd();
            my = randd();

            // update average position
            buddy[i].sumx += mx;
            buddy[i].sumy += my;
            buddy[i].count++;

            if ( INIT_TYPE == 1 ) // include impact from initial mes
sages
            {
                // update message distribution data for later st
atistics

                if ( mx > 0.0 ) buddy[i].mxsumplus += mx;
                buddy[i].mxsummod += fabs( mx );
                if ( my > 0.0 ) buddy[i].mysumplus += my;
                buddy[i].mysummod += fabs( my );
            }

            // add the message to the end of chain
            addmessage( &buddy[i], mx, my );
        }
    }

    // message processing
    for (i = 0; i < MESSAGES; i++) // loop over messages
    {
        // new message mx,my arrives
        mx = randd();
        my = randd();
        /**/printf( "new message[%d] mx= %lf my= %lf\n", i, mx, my );

        for (j = 0; j < BUDDIES; j++) // loop over buddies a.k.a agents
        {
            chain = buddy[j].mchain;
            lmax = buddy[j].mchnbr;
            // if first message

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    if (chain == NULL) // add first message
    {
        x = buddy[j].sumx; // count presumed zero
        y = buddy[j].sumy;

        if ( RMAX > sqrt( (x - mx) * (x - mx)
                        + (y - my) * (y - my) ) )
        {
            // message mx,my within range radius

            // mark j's move
            moved[j] = 1;

            // update average position
            buddy[j].sumx += mx;
            buddy[j].sumy += my;
            buddy[j].count++;

            // update message distribution data for
            if ( mx > 0.0 ) buddy[j].mxsumplus += mx
            buddy[j].mxsummod += fabs( mx );
            if ( my > 0.0 ) buddy[j].mysumplus += my
            buddy[j].mysummod += fabs( my );

            // add the message to the end of chain
            addressmessage( &buddy[j], mx, my );

            //printf("message[%d] mx= %lf my= %lf ac

```

later statistics

;

;

cepted\n", j, mx, my);

later statistics

;

;

```

                                break;
                                }
                                }
                                }
// interacting agents proposal processing
for proposals
for (j = 0; j < BUDDIES; j++) // loop over buddies a.k.a agents
{
    // proposal from j'th as a message
    mx = buddy[j].sumx / (double) buddy[j].count;
    my = buddy[j].sumy / (double) buddy[j].count;
    for (k = j + 1; k < BUDDIES; k++) // go over upper trian
    {
        if( edge[j][k] == 1 ) // edge between given two
        buddies
        {
            if ( moved[j] == 1 ) // proposal from j'
            th to k'th
            {
                chain = buddy[k].mchain;
                lmax = buddy[k].mchnbr - npacc[k];
                for (l = 0; l < lmax; l++ ) // l
                oop over k's chain
                {
                    x = (*chain).mx;
                    y = (*chain).my;
                    chain = (*chain).nxtchai
                    n;
                    if ( RMAX > sqrt( (x - m
                    x) * (x - mx)
                    y) * (y - my) ) )
                    {
                        // proposal mx,m
                        // add the propo
                        addmessage( &bud
                        dy[k], mx, my );
                        // count accepte
                        npacc[k]++; // !
                        break;
                    }
                }
            }
            if ( moved[k] == 1 ) // proposal from k'
            th to j'th
            {
                // proposal from k'th as a messa
                ge
                kx = buddy[k].sumx / (double) bu
                ddy[k].count;
                ky = buddy[k].sumy / (double) bu
                ddy[k].count;
                chain = buddy[j].mchain;
                lmax = buddy[j].mchnbr - npacc[j];
                for (l = 0; l < lmax; l++ ) // l
                oop over j's chain
                {

```


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```

n;
x) * (x - kx)
y) * (y - ky) ) )
y within range radius
ge to the end of chain
dy[j], kx, ky );
d proposals
!!!!!!!!!!!!!!

x = (*chain).mx;
y = (*chain).my;
chain = (*chain).nxtchai

if ( RMAX > sqrt( (x - k
                                + (y - k
                                ) ) ) )
{
    // proposal mx,m
    // add the messa
    addmessage( &bud
    // count accepte
    npacc[j]++; // !
    break;
}
}
}
}
} // end loop over buddies for proposals
// finishing proposal statistics
for (j = 0; j < BUDDIES; j++) // loop over buddies
{
    moved[j] = 0;
    for (k = j + 1; k < BUDDIES; k++) // go over upper trian
    {
        moved[k] = 0;
        if ( edge[j][k] == 1 ) // edge between given two
        {
            // update k's statistics
            chain = buddy[k].mchain;
            lmax = buddy[k].mchnbr - npacc[k]; // !!
            for (l = 0; l < lmax; l++ ) // loop over
            {
                chain = (*chain).nxtchain;
            }
            for (l = lmax; l < buddy[k].mchnbr; l++)
            {
                x = (*chain).mx;
                y = (*chain).my;
                chain = (*chain).nxtchain;
                // update j'th average position
                buddy[k].sumx += x;
                buddy[k].sumy += y;
                buddy[k].count++;

                // update message distribution d
                if ( x > 0.0 ) buddy[k].mxsumplu
                buddy[k].mxsummod += fabs( x );
                if ( y > 0.0 ) buddy[k].mysumplu
                buddy[k].mysummod += fabs( y );
                // clear accepted proposals
                npacc[k]--; // !!!!!!!!!!!!!!!
            }
        }
    }
}
ata for later statistics
s += x;
s += y;

```

```

}
// update j's statistics
chain = buddy[j].mchain;
lmax = buddy[j].mchnbr - npacc[j]; // !!
!!!!!!!
j's chain
for (l = 0; l < lmax; l++ ) // loop over
{
    chain = (*chain).nxtchain;
}
for (l = lmax; l < buddy[j].mchnbr; l++)
{
    x = (*chain).mx;
    y = (*chain).my;
    chain = (*chain).nxtchain;
    // update j'th average position
    buddy[j].sumx += x;
    buddy[j].sumy += y;
    buddy[j].count++;

    // update message distribution d
    if ( x > 0.0 ) buddy[j].mxsumplu
    buddy[j].mxsummod += fabs( x );
    if ( y > 0.0 ) buddy[j].mysumplu
    buddy[j].mysummod += fabs( y );
    // clear accepted proposals
    npacc[j]--; // !!!!!!!!!!!!!!!
}
}
} // end loop over buddies
} // end loop over messages

// final printing
for (i = 0; i < BUDDIES; i++) // loop over buddies
{
    chain = buddy[i].mchain;
    if (chain == NULL) { printf("end buddy[%d] empty chain\n", i); break;
}
    for(k = 0; k < buddy[i].mchnbr; k++ )
    {
        x = (*chain).mx;
        y = (*chain).my;
        chain = (*chain).nxtchain;
    }

    // calculate message probabilities
    px = py = 0.0;
    if ( buddy[i].mxsummod > 0.0 ) px = buddy[i].mxsumplus / buddy[i
].mxsummod;
    if ( buddy[i].mysummod > 0.0 ) py = buddy[i].mysumplus / buddy[i
].mysummod;

    printf("end buddy[%d] avg pos x= %lf y= %lf px= %lf py= %lf\n",
        i, buddy[i].sumx / (double) buddy[i].count,
        buddy[i].sumy / (double) buddy[i].count,
    px, py);

    // record input into probability distribution beans
    for (j=0; j < 10; j++)
    {
        if ( 10.0 * px > j + 1 ) continue;
        distx[j] += ( 1.0 / BUDDIES );
    }
}

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```
                break;
            }
        for (j=0; j < 10; j++)
        {
            if ( 10.0 * py > j + 1 ) continue;
            disty[j] += ( 1.0 / BUDDIES );
            break;
        }
    }

    for (i = 0; i < 10; i++) // loop over distribution beans
    {
        distxsum += distx[i];
        distysum += disty[i];
    } // end of loop over distribution beans

    for (i = 0; i < 10; i++) // loop over distribution beans
    {
        printf("P(px=[%d]): %lf, P(py=[%d]): %lf\n",
                i, distxsum ? distx[i] / distxsum : 0.0,
                i, distysum ? disty[i] / distysum : 0.0)
;
    } // end of loop over distribution beans

    return EXIT_SUCCESS;
}
```

```
# 64-bit binary code name:
# ras_8.2_64
# runtime parameters:
# -B 1000 -M 100 -I 1 -L 5.0 -R 0.2 -T 0 -S $i

for (( i = 65757555 ; i < 65757555 + 2000 ; i+=2 )) ; \
do ./ras_8.2_64 -B 1000 -M 100 -I 1 -L 5.0 -R 0.2 -T 0 -S $i | \
grep 'P(px=' | awk '{ print $2 "$4;}' | \
sed -s s/,// >> out.ras_v8.2_B1kM100I1L5R0.2T0.csv ; done
```